

Figure 1

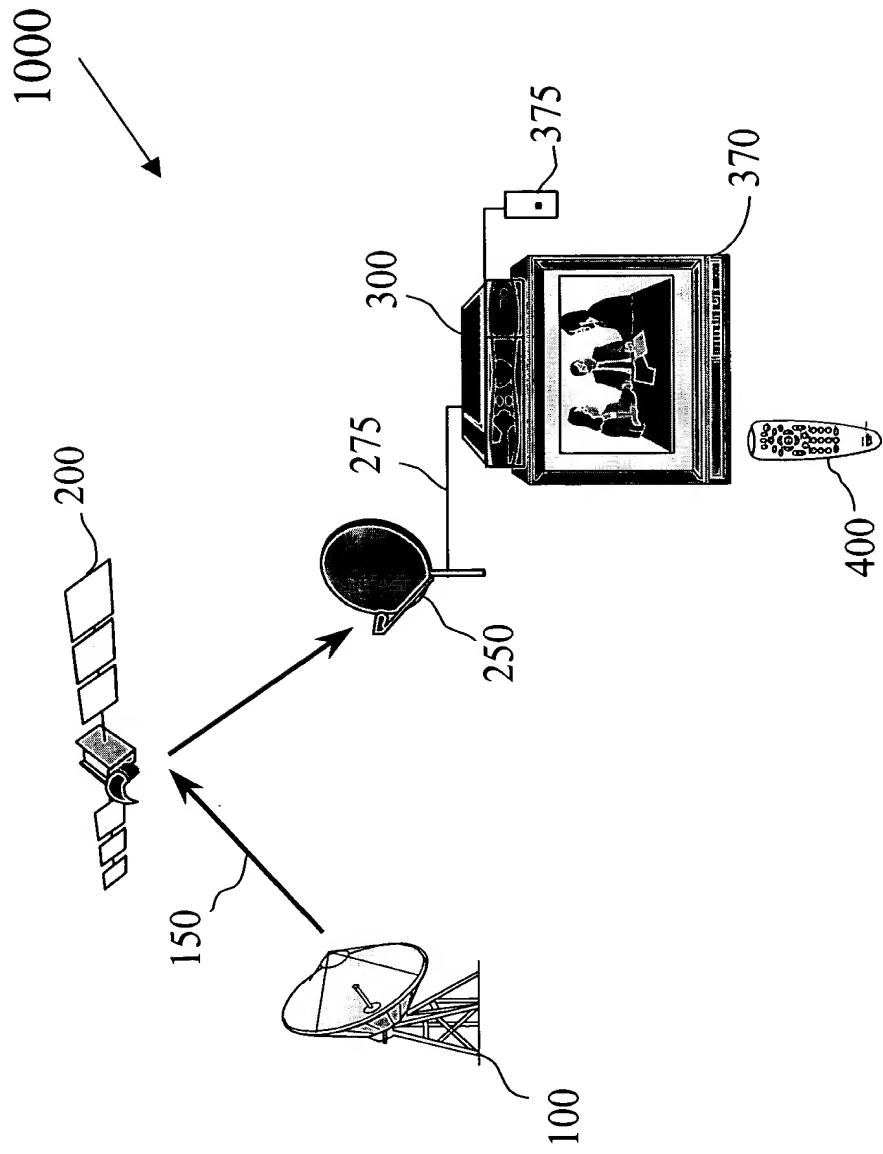


Figure 2

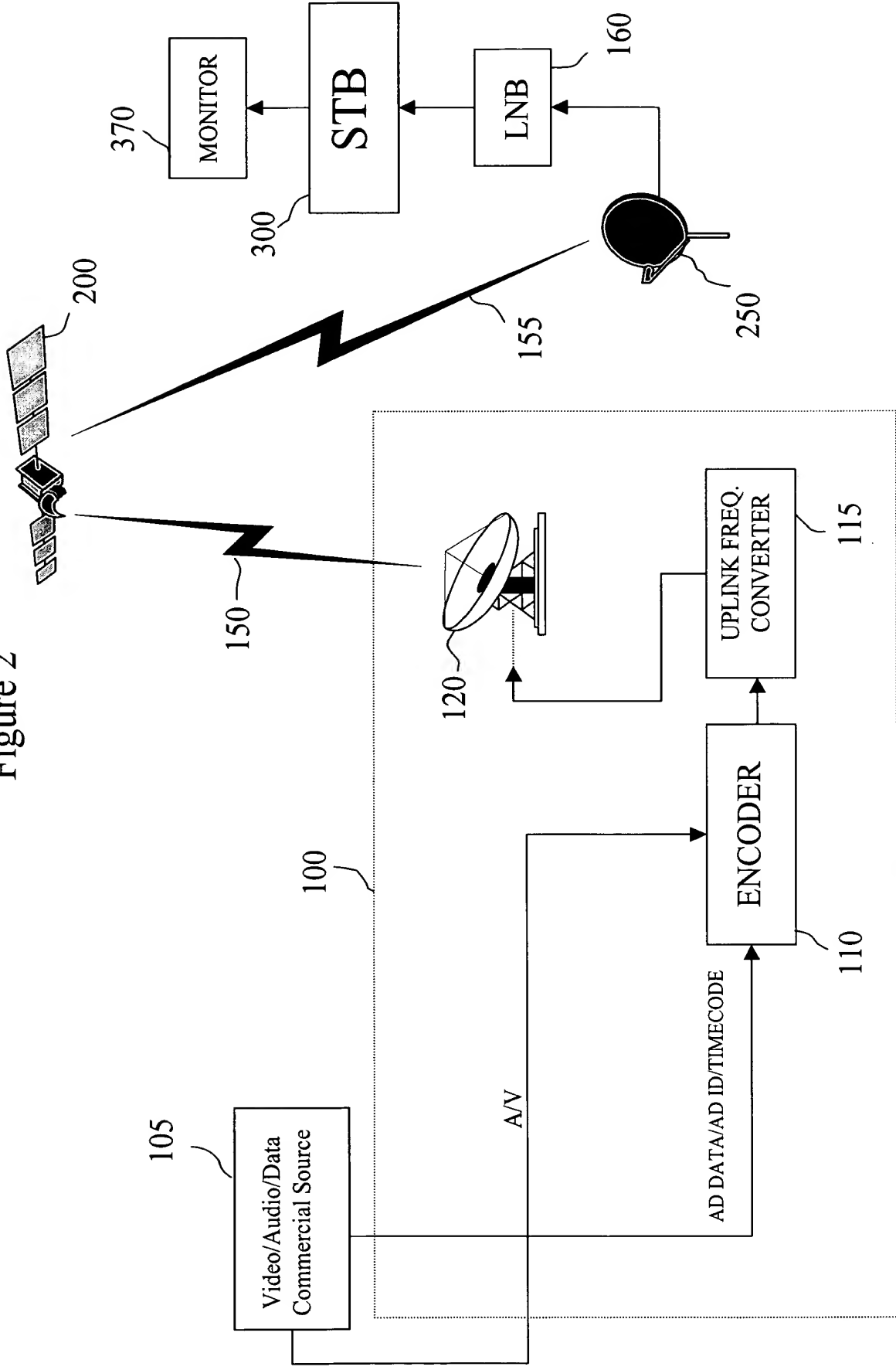


Figure 3

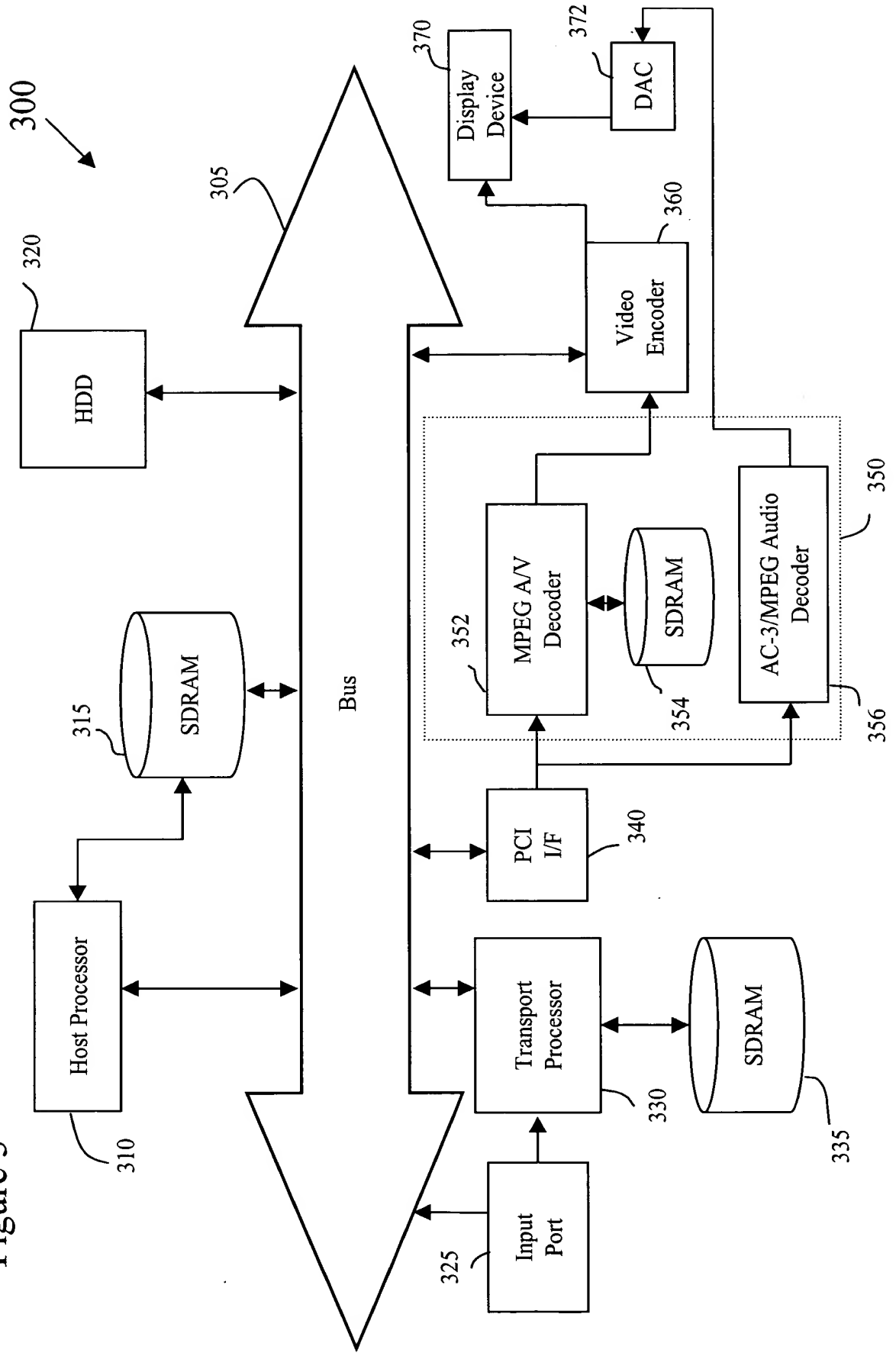


Figure 4

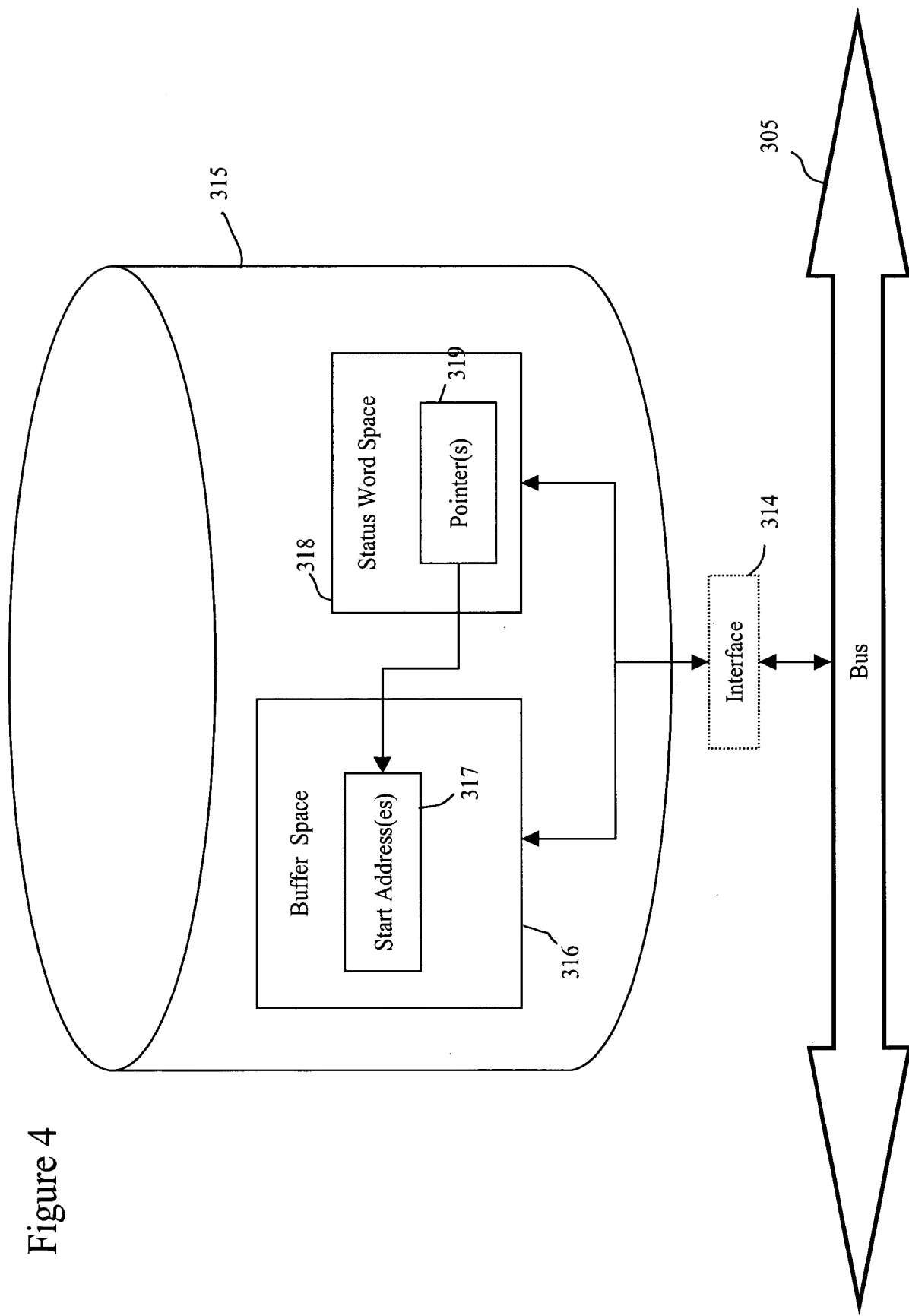
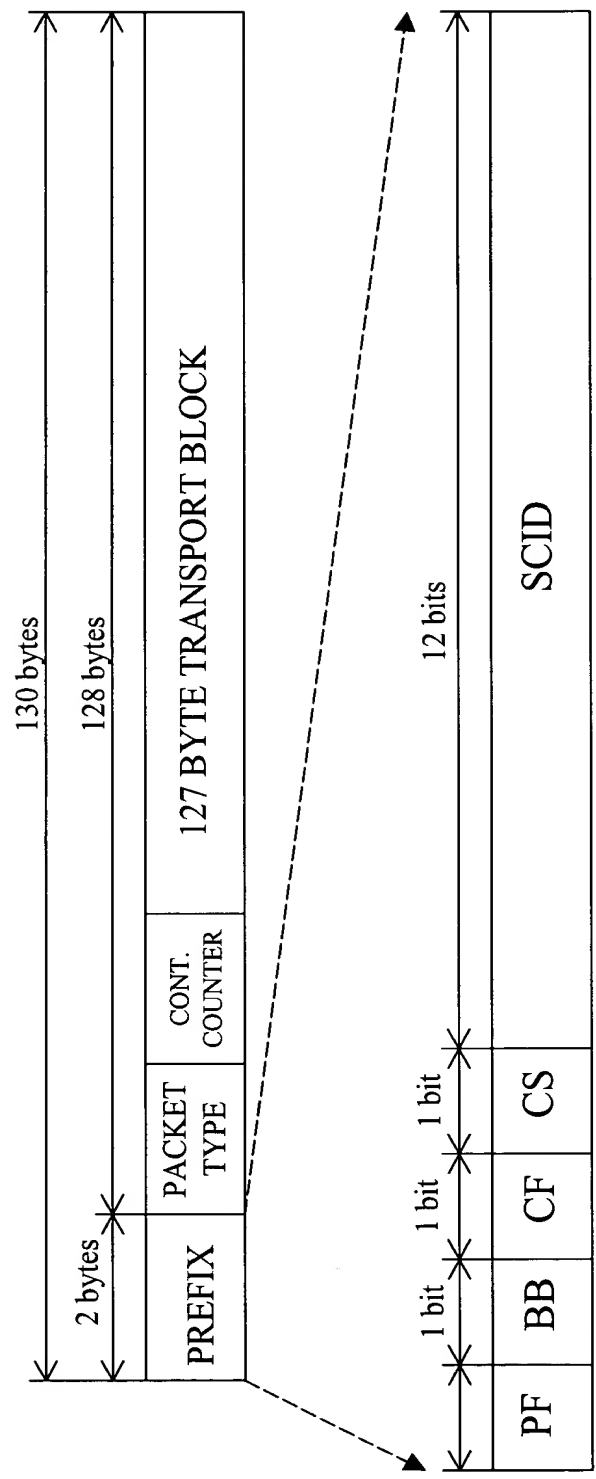


Figure 5



Key:

PF = PACKET FRAMING (toggles every packet)

BB= BUNDLE BOUNDARY(= 1 in first packet containing a redundant sequence header; = 0 otherwise)

CF= CONTROL FLAG (= 0 if payload block of this packet scrambled; = 1 if payload block of packet unscrambled)

CS= CONTROL SYNC FOR SCRAMBLED PACKETS (= 0 if KEY "A" associated w/ this packet; = 1 if KEY "B" asso. w/ packet; ignore for unscrambled packets)

SCID=SERVICE CHANNEL ID

Figure 6

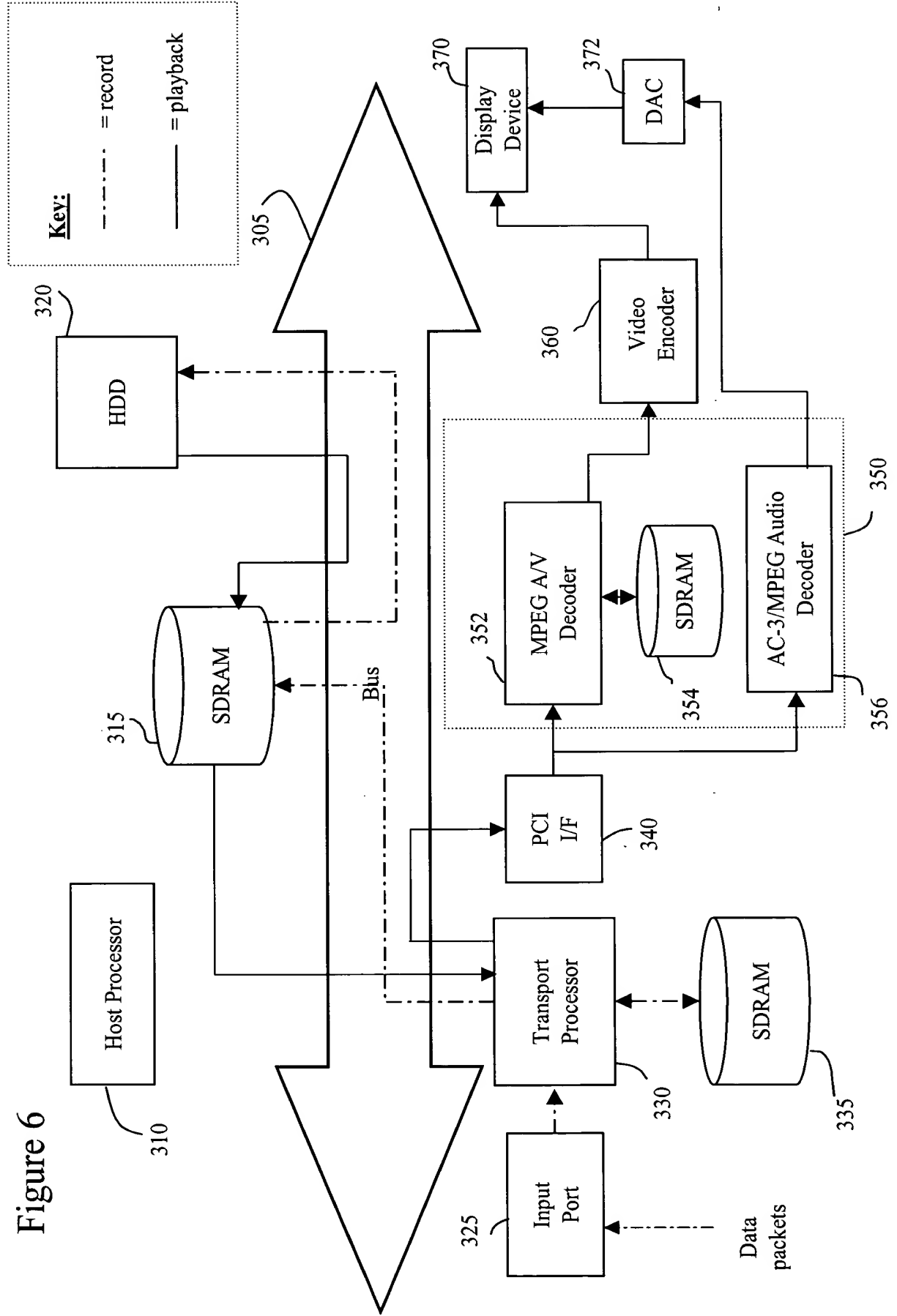


Figure 7

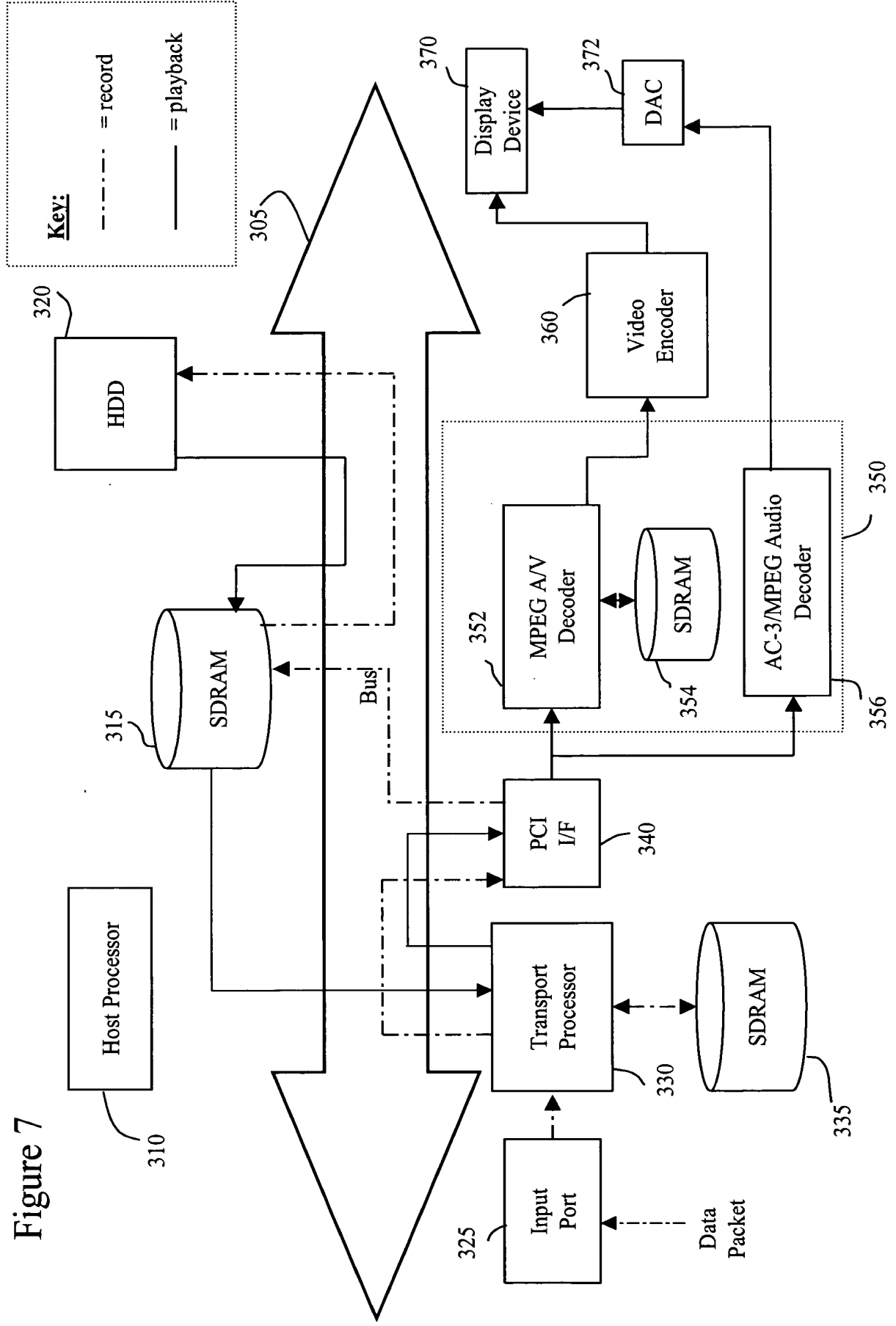


Figure 8

